Graphing with IDA Pro. © DataRescue 2005

Wingraph32, a partial port of the VCG graphing library, is available since IDA Pro 4.17. IDA is able to produce standard GDL graphs which are then passed to Wingraph32 for drawing. The graphing commands are available in the graph toolbar.

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Let's look more in detail at some of these possibilities.



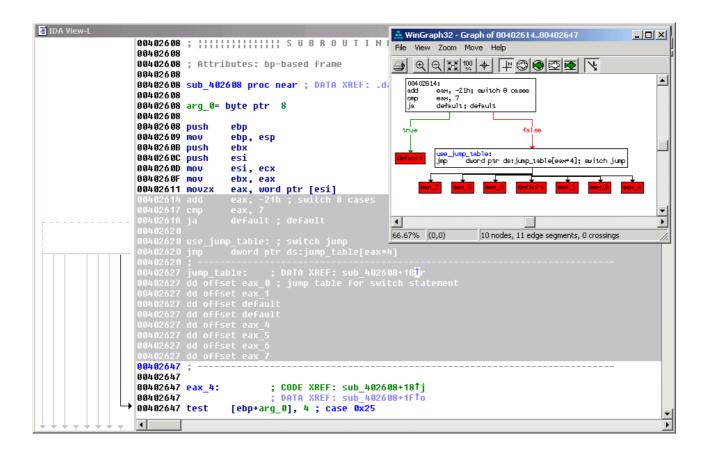
Flow charts.

Observing a function's code flow on a graph usually gives a better global view of a function's structure than the one we'd get by browsing. The *Flow Chart* command draws such graphs.

IDA View-L	; char *cdecl strncpy(char	_□× r *dest,const char *src,size_t maxlen) ▲
	_strncpy proc near ; CODE XF	REF: sub_429BBC+14C1p sub_429F68+1F1p
58 88400558	dest= dword ptr o Src- dword ptr OCh	File View Zoom Move Help
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0049AF58		_strncpy:
0049AF59		push etp nov etp, esp
0049AF5B		push ebx
0049AF5C	push esi	push edi
0049AF5D		nov edi, [ebp+src] nov esi, [ebp+dest]
0049AF5E		push edi ;s call _strien
0049AF61		pop ecx nov ebx, eax
0049AF64		cmp ebx, [ebp+nax1en]
0049AF65		jbe short enough_space
0049AF6A		false true
0049AF6B		
0049AF6D		enough_space ;
- 0049AF70 0049AF72		push ebx ; n push ed1 ; src
		not_enough_space; push est) dest
0049AF72	not_enough_space: mov eax,[ebp+maxlen]	push eax) n add esp, pCh
0049AF75		push edit ; src nov edx, [ebp+naxien] push esit ; dest sub edx, ebx
0049AF76	•	call _nencpy add ebx, est
0049AF77	,,	jmp shortend push D (c
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0049AF82	,	end: nov eax, est
0049AF82	<pre>enough_space: ; CODE XREF:</pre>	pop edt pop est
-> 0049AF82		pop etx
0049AF83	push edi ; src	pop ebp retn
0049AF84	push esi ; dest	
0049AF85	call _memcpy	
। । न		55.56% (0,0) 4 nodes, 8 edge segments, 0 cro: //
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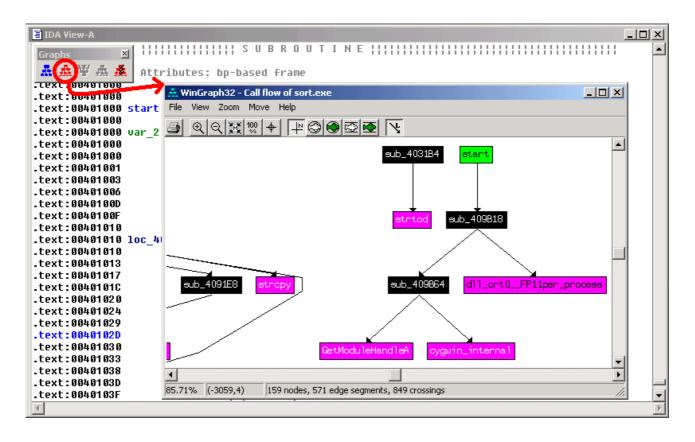
If you want to graph several functions at the same time, or to graph only a portion of a larger function, just select the area of interest using our standard selection keys.





Function calls.

Usually, analyzing dependences between functions is necessary to understand how a particular application works. IDA offers us a command to graph all existing dependences (cross references) between program functions.



This command is mainly interesting for small programs, because the graph quickly becomes extremely complex in the case of a program containing a large number of functions. Notice that the graph's colours depend on functions/addresses attributes (externals functions, libraries functions, entry point, ...). The colour scheme is coherent with the one of the disassembly view.



Function cross references.

Xrefs to and *Xrefs from* allow you to focus on cross references to and from a particular function.

The *Xrefs to* command graphs data and code cross references leading to a given function. Let's have a look at the *toupper()* function, from the C Standard Library, that translates characters to upper case.

IDA View-A	_ [] ×
Graphs 🗾 📕 💠 🔤	
Attributes: library Experien	🚠 WinGraph32 - Xrefs to _toupper
Reveals wards	File View Zoom Move Help
text:0002020 ; int cdecl toupper(int)	
.text:00433A20 _toupper proc near ; CODE XREF: recursive_fu	<u>, 3 4 4 ¥ % + ¥ © 6 5 5 7 </u>
, recursive_function+on-p	D data:0044ADFC: dd offset callback_function
.text:00433A20 .text:00433A20 DestStr= word ptr -8	
.text:00433A20 MultiButeStr= bute ptr 4	
.text:00433A20	callback_function _VinMain@15
.text:00433A20 mov eax, Locale	
.text:00433A25 sub esp, 8	
.text:00433A28 test eax, eax	
.text:00433A2A push ebx	sub_422806 sub_402568
<pre>.text:00433A2B jnz short loc_433A4B .text:00433A2D mov eax, dword ptr [esp+0Ch+MultiButeStr]</pre>	
.text:00433A31 cmp eax, 61h	
.text:00433A34 j1 loc 433B17	sub_422983 sub_40518A
.text:00433A3A cmp eax, 7Ah	
.text:00433A3D jg loc_433B17	
.text:00433A43 sub eax, 20h	sub_423708 recursive_function
.text:00433A46 pop ebx	
.text:00433A47 add esp, 8 .text:00433A4A retn	
.text:00433A4B ;	
.text:00433A4B	_strtoul / \
<pre>.text:00433A4B loc_433A4B: ; CODE XREF: _toupper+Bfj</pre>	j { } []
.text:00433A4B mov ebx, dword ptr [esp+0Ch+MultiByteStr]	
.text:00433A4F cmp ebx, 100h	sub_434800
.text:00433A55 jge short loc_433A83	
.text:00433A57 cmp cchMultiByte, 1 .text:00433A5E jle short loc 433A6D	
.text:00433A60 push 2 ; int	
.text:00433A62 push ebx ; int	_toupper
.text:00433A63 callisctype	
.text:00433A68 add esp, 8	v
.text:00433A6B jmp short loc_433A78	
.text:00433A6D ;	60.61% (0,0) 13 nodes, 16 edge segments, 0 cr(//
.text:00433A6D	
	·

At the top of the graph, we notice the *start()* function: it calls the *WinMain()* function. On the left, we observe a function pointer to the *callback_function()*. On the bottom right, we can observe the *recursive_function()*, calling itself. We also remark that the *strtoul()* function (from the C Standard Library, who converts a string to an unsigned long) indirectly depends itself on the *toupper()* function. Finally, notice that the selected function is always surrounded by a blue frame.



The *Xrefs from* command graphs code cross references coming from a given function. In this direction, only code cross references are used (and not data cross references) to avoid filling the graph with all the global data referenced from each function on the graph. Let's use this command on the *toupper()* function.

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.text:00433A20 DestStr= word ptr -8	
.text:00433A20 MultiByteStr= byte ptr 4	
.text:00433A20	
.text:00433A20 mov eax, Locale	
.text:00433A25 sub esp, 8	
.text:00433A28 test eax, eax	
.text:00433A2A push ebx	
.text:00433A2B jnz short loc_433A4B .text:00433A2D mov eax, dword ptr [es	ב <u>ה</u>
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.text:00433A34 j1 loc 433B17	
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.text:00433A3D jg loc 433B17	
.text:00433A43 sub eax, 20h	
.text:00433A46 pop ebx	
.text:00433A47 add esp, 8	
.text:00433A4A retn / /	
.text:00433A4B ;	
.text:00433A4B	
.text:00433A4B loc_433A4B: ; CODE	
text:00433048 mov ebx, dword ptr [es	
.text:00433A55 jge short loc_433A83 .text:00433A57 cmp cchMultiByte, 1	
.text:00433A60 push 2 ; int	-
text:00433A62 push ebx : int 1	
.text:00433A63 call isctype 52.63% (7,4) 28 nodes, 48 edge segments, 8 crossings	
.text:00433A68 add esp, 8	
	ŀ

Here, we observe that the *toupper()* function make a wide use of others C Standard Library functions, themselves directly or indirectly using some Windows APIs, like *WideCharToMultiByte()* or *VirtualAlloc()*. As with the *Flow chart* command, those cross reference commands can also be used on a selection, to graph several functions.



IDA offers advanced graphing functions for more sophisticated users. Let's see how we can use them in practice.

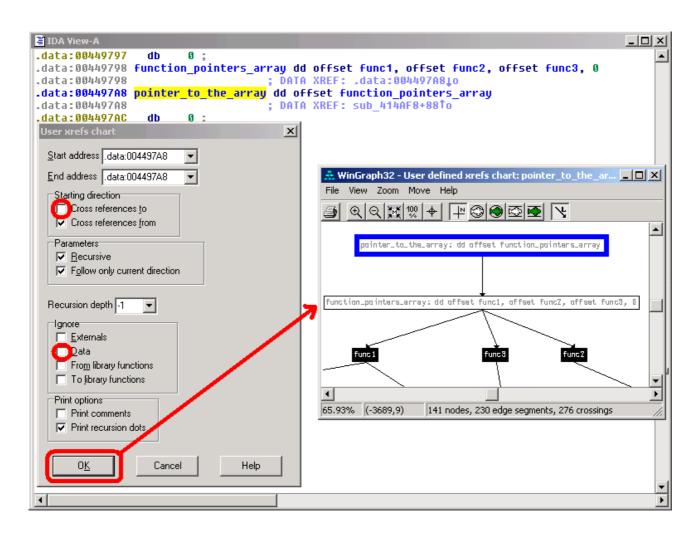
■ IDA View-A Graphs IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII	
<pre>.text:00433A20 .text:00433A20 ; intcdecl toupper(int) .text:00433A20 _toupper proc near ; CODE > .text:00433A20 ; recurs .text:00433A20 .text:00433A20 DestStr= word ptr -8 .text:00433A20 MultiByteStr= byte ptr 4</pre>	Start address Itext:00433A20 ▼ End address Itext:00433A20 ▼ Starting direction ✓ Cross references to ✓ Cross references from
.text:00433A20 .text:00433A20 .text:00433A25 .text:00433A25 .text:00433A28 .text:00433A28 .text:00433A28 .text:00433A2A .text:00433A2B .text:00433A2B .text:00433A2D .text:00433A31 .text:00433A31 .text:00433A34 .text:00433A34 .text:00433A30 .text:00433A30 .text:00433A43 .text:00433A43 .text:00433A43 .text:00433A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44 .text:0043A44	Parameters ✓ Becursive ✓ Follow only current direction Recursion depth -1 ▼ Ignore Externals ✓ Data From library functions To library functions
.text:00433A47 add esp, 8 .text:00433A4A retn .text:00433A4B; .text:00433A4B .text:00433A4B loc_433A4B: ; CODE } .text:00433A4B mov ebx, dword ptr [esp4 .text:00433A4F cmp ebx, 100h .text:00433A55 jge short loc_433A83	Print options ☐ Print comments ☑ Print recursion dots □ <u>K</u> Cancel Help

Let's take some practical cases requiring the use of these options.



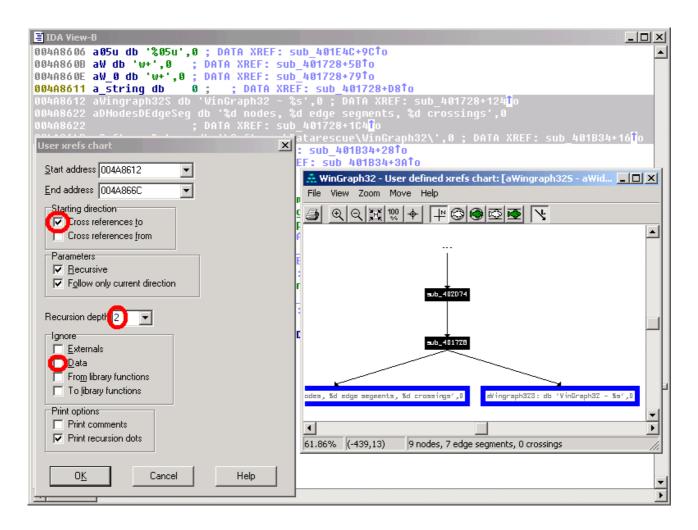
Data cross references.

Remember that the *Xrefs from* command only **draws code cross references**. But sometimes, it could be useful to also follow data cross references. Let's apply this to observe a pointer to an array of function pointers, by unselecting the *Cross references to* and *Ignore Data* options.





Yet another possibility is to show references to global data. We can show references to global data from a function, or search for functions referencing a set of global data referenced by the cross referenced functions. It is a good idea to specify the maximum recursion depth, to avoid an almost unreadable graph.

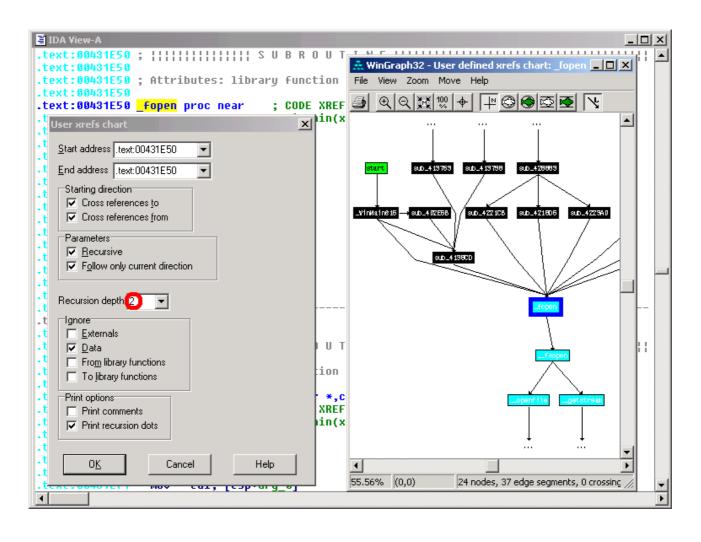


Because we left the *Print recursion dots* option checked, some dots appear on the top, indicating that at least one cross reference exists outside of the range specified by the given recursion depth.



Recursion depth.

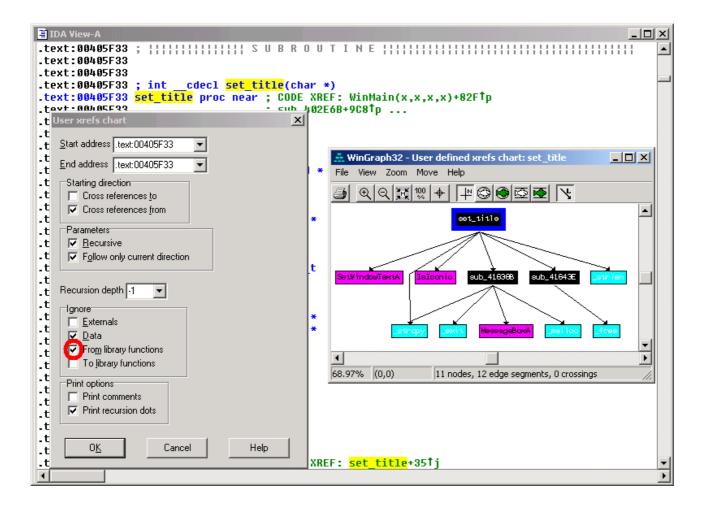
As we mentioned previously, the *Function calls* command isn't useful if used on a normal program containing a large number of functions. Again, by specifying a *Recursion depth*, we can try to get the same style of graph, but focused on a particular function. Let's try this on the *fopen()* function.





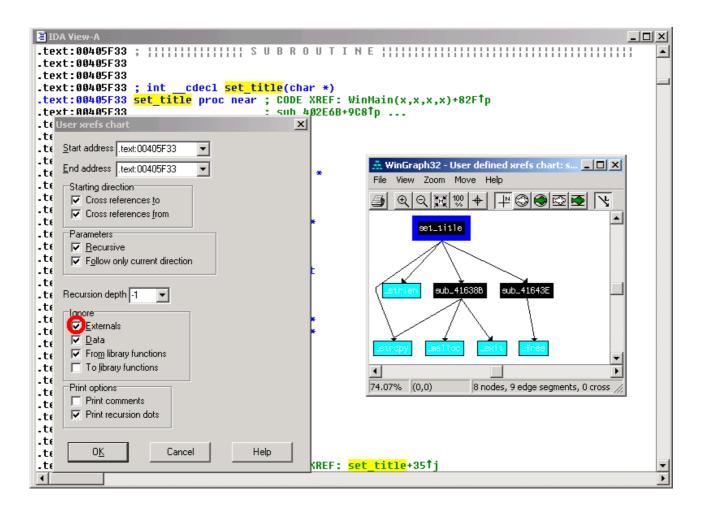
Ignoring specific functions.

IDA's FLIRT (Fast Library Identification and Recognition Technology) identifies standard functions from many libraries. Since these functions are richly documented, we usually aren't too interested by their internals. To hide all those internal cross references and obtain a simpler, more readable graph, we can simply activate the *Ignore From library functions* option.



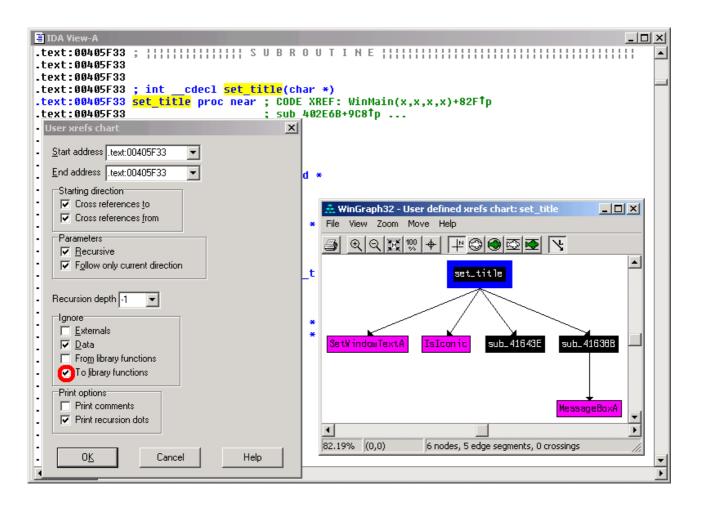


However, cross references to external Windows APIs such as *MessageBox()* are always present on our graph. If we also want to hide those cross references, and really focus on the dependence of a function on library functions, we can also activate the *Ignore Externals* option.





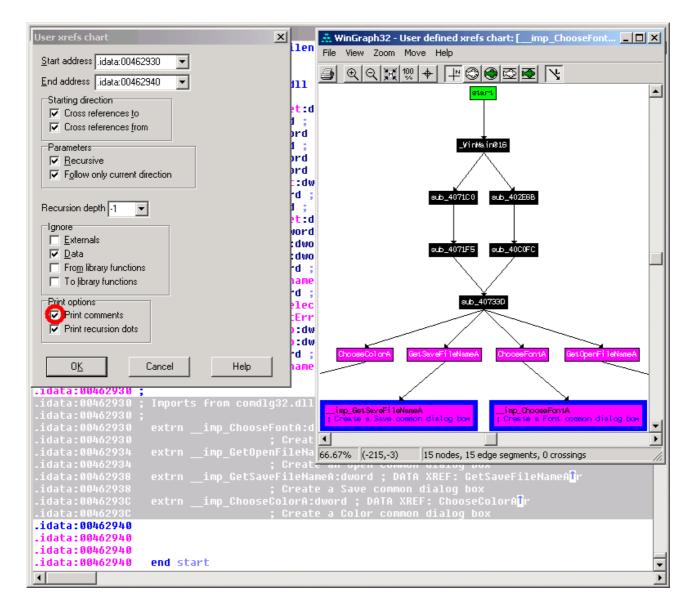
Conversely, we could also draw cross references to external Windows APIs, and ignore cross references to library functions. This shows how much a function depends on DLLs.





Printing comments.

Let's complete this small tutorial about IDA's graphing features, by presenting a way to graph the dependency of a Windows application on functions from a particular DLL. This can be achieved by creating a graph based on a selection of all external declarations related to this particular DLL. We can also activate the *Print comments* option: it will print comments associated with these external functions. The example below shows how much a program depends on functions exported by *comdlg32.dll*.



Here's how the combined use of IDA and WinGraph32 allows the intuitive representation of a large amount of information from complex executables.



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